

# Math Club Discussions

September 19, 2019

## 1 8/28/19: On Plane Curves

Using Lecture 12 of *The Mathematical Omnibus*.

1. Draw an exciting closed curve that is smooth. (Draw our own on the board.)
2. Smooth: No sharp corners.
3. Wiggling argument
  - (a) Define a double point: Points of self-intersection.
  - (b) What is a triple point? We don't want it on our curve, so wiggle it.
  - (c) Define a double tangent: tangent at two **distinct** points.
  - (d) what is a self-tangency: The two points coincide. We don't want it, so wiggle it.
  - (e) What is a triple tangent? We don't want it on our curve, so wiggle it.
4. Question: What kinds of double tangents are there?
  - (a) outer
  - (b) inner
5. Count the number of your outer and inner double tangents and your double points. Call the number of inner double tangents  $T_-$  and the number of outer double tangents  $T_+$  and the number of double points  $D$ .
6. Inflection points
  - (a) Inflection Point: moving along the curve, one is turning left or right. the inflection points are where the direction of rotation changes.
  - (b) Can you think of a smooth closed curve with exactly one inflection point.
  - (c) What can you say in general? Ans: Number of inflection points is even.

7. Fabricius-Bjerre formula:  $T_+ - T_- - \frac{1}{2}I = D$
- (a) Check  $T_+ - T_- - \frac{1}{2}I$  if it is less than or greater than  $D$ .
  - (b) (check with the curve drawn on the board)
8. Why is this true?
- (a) Choose a starting point and a walking direction. Shoot a laser in front of you and count the number of intersections of this laser with the curve in front of you. Let  $N$  be this number.
  - (b) Start walking. The rest on our 3 problems (week 13) file.

## 2 9/18/19: Rotations and Braids

Using Arnold's book, a paper titled *Touching the  $\mathbb{Z}_2$  in Three-Dimensional Rotations* by Vesna Stojanoska and Orlin Stoytchev, and online handout at Cambridge.

1. Rotations in  $\mathbb{R}^3$  around an axis:
  - (a) Q: Which parameters need to be specified to uniquely determine such rotations?  
A: Take a unit vector and an angle.
  - (b) Q: Is this unique?  
A: No.
    - i.  $(\alpha, \vec{u}) = (-\alpha, -\vec{u})$
    - ii.  $(\pi, \vec{u}) = (\pi, -\vec{u})$
    - iii.  $(0, \vec{u}) = (0, \vec{v})$
  - (c) Q: What is the space of all such rotations then?  
Write the correspondence  $(\alpha, \vec{u}) \rightarrow \alpha\vec{u}$ . What is this?
2. Rotations in  $\mathbb{R}^3$  around a fixed point
  - (a) These rotations are like moving a knob attached to a sphere.
  - (b) Q: How can each rotation of this sphere correspond to some path on the other space?  
A: Think of such a rotation as a movie...
  - (c) Complete rotations correspond to loops in the space of rotations.
3. The fundamental group of  $SO(3)$ .
  - (a) Take loops starting and ending at a fixed point.
  - (b) Loop 1 is deformable to loop 2 if you can physically move one to get the other.
  - (c) How many different kinds of closed loops in  $SO(3)$  that start and end at the origin?

- (d) Therefore, we claim that it is isomorphic to  $\mathbb{Z}_2$ .
- 4. One other way to visualize it: Feynman's plate trick.
- 5. One possible proof: Use braids which was Dirac's idea.
  - (a) Begin with a sphere with three strands attached to it.
  - (b) Certain quotient group of the pure braid group correspond to loops in  $SO(3)$ . Claim that the fundamental group of  $SO(3)$  is isomorphic to this quotient which happens to be  $\mathbb{Z}_2$ .
  - (c) Demonstration using physical model.